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It is the quality of a network that is important for survival, not the size, and all networks – the human brain, Facebook, Google, even the internet itself – eventually reach a breakpoint and collapse. That's the bad news. The good news is that reaching a breakpoint can be a step forward, allowing a network to substitute quality for quantity.

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What can the human brain and its relationship to the internet tell us about our society, our technologies, and our businesses? A lot, as it turns out. The internet today is a virtual replica of the brain, and the networks that leverage it grow and collapse in ways that are easily predictable if you understand the brain and other biological networks. We're living in the midst of a networking revolution. All of the major technology innovations of the 21st century – social networking, cloud computing, search engines, and crowdsourcing, to name a few – leverage the internet and are thus bound by the rules of networks. We've seen the exponential growth of these technologies, and they've led to a more efficient and tightly connected world. But what many people don't realize is that all networks eventually reach a breakpoint and collapse. This happens in the brain, it happens in nature, it happened to MySpace, and it will happen to Facebook and Google. It is critical to understand where the breakpoint is in the networks you use in order to achieve optimum success. Navigating the world of new technologies today can be like walking through a minefield unless you know the path. Imagine what you could do with a roadmap for where things are headed? In this fascinating look at the future of business and technology, neuroscientist and entrepreneur Jeff Stibel shows how the brain can act as a guide to understanding the future of the internet and the constellation of businesses and technologies that run on it. He'll show how leaders like Marissa Mayer are using artificial intelligence to literally remake Yahoo! and how startups like oDesk and Kickstarter are using crowdsourcing, the next wave of revolutionary technology, to create something much larger and "smarter" than the sum of their parts. Stibel offers a fresh perspective about the future of business and technology in a candid and engaging manner.

Beginning Responsive Web Design with HTML5 and CSS3 is your step-by-step guide to learning how to embrace responsive design for all devices. You will learn how to develop your existing HTML, CSS, and JavaScript skills to make your sites work for the modern world. Web sites and apps are now accessed on a wide range of devices with varied sizes and dimensions, so ensuring your users have the

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best experience now means thinking responsive. In *Beginning Responsive Web Design with HTML5 and CSS3* you will learn about all aspects of responsive development. You'll start with media queries, and fluid CSS3 layouts. You'll see how to use responsive frameworks such as Twitter Bootstrap, and how to use tools such as Grunt, Bower, Sass, and LESS to help save you time. You'll also learn how to use JavaScript to manage responsive states, manage your user's journey across screen sizes, and optimize your responsive site. By the end of the book you will be able to build new sites responsively, and update existing sites to be responsive. Every aspect of a responsive build will be covered. This book is perfect for developers who are looking to move into the future of responsive sites. Whether you have already dipped your toes into responsive development or are just getting started, *Beginning Responsive Web Design with HTML5 and CSS3* will teach you the very best techniques to optimize your site and your user's experience.

Learn responsive web design (RWD) with HTML5, CSS3 & JavaScript in just 24 one-hour lessons
Sams Teach Yourself Responsive Web Design in 24 Hours helps you create websites that work equally well on everything from smartphones and tablets to multi-screen monitors. This book's straightforward, step-by-step approach shows how to use HTML, CSS, and JavaScript to build the responsive sites today's users and clients want. In just a few hours, you'll be building layouts, sites, forms, and web apps that automatically adapt to virtually any device. Every lesson builds on what you've already learned, giving you a rock-solid foundation for real-world success. Learn how to... Create effective and reliable responsive designs with CSS3, HTML5, and JavaScript Use progressive enhancement to consistently provide the right content while making the most of each device and browser Establish breakpoints and write CSS media queries to respond appropriately to each user agent Choose the right layout and wireframing approach for your site Use web fonts to control typography and choose sizes that look good on any device Master three ways to make tables responsive Build responsive forms using the latest HTML5 tags and attributes Implement responsive navigation patterns that users understand intuitively Test for responsiveness and performance Use Responsive Design + Server Side Components (RESS) to optimize performance

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Provides information on building responsive Web sites for a variety of devices and platforms using CSS, HTML5, and JavaScript, including layouts, breakpoints, forms, fonts and typography, with practical hands-on examples, quizzes, and exercises.

Based on newest version of Visual Studio .NET (2005) and .NET Framework version 2.0 All topic areas include specific code examples Bridges the gap between classic C++ and Visual C++ .NET Update of a highly successful first edition

Special Edition Using Microsoft® Expression® Web 2 The only EXPRESSION WEB 2 book you need The successor to the best-selling book on the first release of Microsoft Expression Web, this book provides comprehensive coverage of Microsoft Expression Web 2. You'll learn the basics of Web design and Expression Web 2 and gain valuable insight into Expression Web 2's advanced features, such as ASP.NET and PHP development. If you're interested in learning how to design standards-compliant Web sites using Expression Web 2, this is the only book you need. • Create standards-compliant Web sites with Expression Web 2 that work consistently in all browsers. • Become proficient in the use of CSS by learning how to use the powerful CSS tools in Expression Web 2. • Learn how to take advantage of ASP.NET and ASP.NET AJAX without writing any code. • Learn how to use the new PHP features available in Expression Web 2. • Add dynamic, interactive content with Behaviors and Layers. • Design your Web site for accessibility using both Section 508 and WCAG compliance. "Expression Web was built to help web authors create standards-based and standards-compliant web sites. Jim Cheshire has a broad understanding of those standards and a deep appreciation of Expression Web. Put the two together and you've got a guide that helps you understand and build sites that meet the challenges of modern Web design." —Steven Guttman, Product Unit Manager, Expression Web Jim Cheshire is the owner of Jimco Software, a freeware software company and technology review site, and is the author of several books on Web development and ASP.NET. Jim has been heavily involved in Web development for more than a decade and has operated and designed many Web sites during that time. He's been featured in numerous publications, including MSDN Magazine and PC Magazine. Jim previously worked on the FrontPage team at Microsoft and currently is an escalation engineer on the ASP.NET and IIS teams. Category: Web Development Covers Microsoft Expression Web 2 User Level Beginning—Advanced On the CD-ROM • Sample files from the author • FREE! full version of Logo Creator (retail value of \$39.95) • FREE! full version of DHTML Menu Builder Lite (retail value of \$25) • Electronic version of this book in Adobe's Portable Document Format (PDF) Cover image: Digital Vision Photography/Veer Inc.

Pro Visual C++/CLI and the .NET 3.5 Platform is about writing .NET applications using C++/CLI.

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While readers are learning the ins and outs of .NET application development, they will also be learning the syntax of C++, both old and new to .NET. Readers will also gain a good understanding of the .NET architecture. This is truly a .NET book applying C++ as its development language—not another C++ syntax book that happens to cover .NET.

Redesign your static website into a modern, fully responsive website. As the usage of mobile devices of all shapes and sizes increases exponentially every year, and dominates the manner in which many users access the web, it is now imperative for any business to have a responsive website that adapts seamlessly to any screen size and resolution — a change that will impact not only your designs but the way you build your site. Moving to Responsive Web Design shows you how to convert fixed grids, previously built on absolute units such as pixels, into fluid ones, based on relative units such as percentages or ems. You will also learn to plan how your designs and patterns will adapt across various breakpoints, and how to approach the challenge of responsive images. The prospect of converting an existing site into responsive design, when you don't have all the time in the world and your resources are already outstretched, can be daunting, but with this book and the right tools you can tame the scope of the project from the start and find the time for you and your team to work on making your site enjoyable on any device. Moving to Responsive Web Design is full of ideas and examples of how you can more easily plan, design, develop, and release, your responsively redesigned site. Provides ways of finding time in your hectic schedule to complete a project that is truly important Helps you to scope a responsive redesign project so it's achievable with the resources you have available Provides examples of how other teams have solved some of the most common problems What You Will Learn Find the time in your busy schedule to redesign your site. Engage the entire team in the plan, design and development process. Use your resources in clever and efficient ways. Focus on reusability to save your team time and money. Release your first fully responsive site. Who This Book is For Busy designers, and developers who want to convert an existing site to responsive design and don't have all the time in the world. It's for teams who know that the move to having a responsive site is the right one, but are struggling to find the time and resources to fit such an expansive project into their already overflowing schedules.

Now in its sixth edition, JAVASCRIPT guides beginning programmers through web application development using the JavaScript programming language. As with previous editions of the book, the authors introduce key web authoring techniques with a strong focus on industry application. New coverage includes developing for touchscreen and mobile devices, and using the jQuery library. A real-world project, similar to what students would encounter in a professional setting, is developed chapter by chapter. Because professional web development jobs often require programmers to add features to existing sites, each chapter project uses a professionally designed web site. After completing a course using this textbook, students will be able to use JavaScript to build professional quality, dynamic web sites. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

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